

	AGENDA		COMMITTEES
<b>1</b>	<b>Call to order / Roll Call</b>	Jennifer Jansen	<b>FINANCE</b>
			<b>LARRY HARPER</b>
<b>2</b>	<b>Guests</b>	Dale Haukap	Gary Litteken
	<i>Scott Gebke - Sewer Backup</i>		Mike Kampwerth
<b>3</b>	<b>Minutes</b>	Jennifer Jansen	
			<b>HEALTH &amp; SAFETY</b>
<b>4</b>	<b>Financial Report</b>	Steve Goestenkors	<b>PUBLIC PROPERTY</b>
	2019/2020 Budget		<b>RANDY PEEK</b>
	<i>RLF Grant</i>		Kevin Eversgerd
			Kurt Schmitz
<b>5</b>	<b>Police Report</b>	Mark Taylor	
	<i>AERA</i>		
			<b>STREETS</b>
<b>6</b>	<b>Park District</b>	Gary Litteken	<b>MIKE KAMPWERTH</b>
			Kevin Eversgerd
<b>7</b>	<b>Current Projects</b>	Dale Haukap	Larry Harper
	<i>Middeke Business Park</i>		
	<i>Vintage Hall</i>	Randy Peek	
	<i>Rt. 50 &amp; Russland Rd Intersection</i>	Dale Haukap	<b>UTILITIES</b>
			<b>GARY LITTEKEN</b>
<b>8</b>	<b>Village Administrator's Report</b>	Mike Buscher	Kurt Schmitz
	<i>Ranz Road Subdivision</i>		Randy Peek
	<i>Ranz Road Bridge &amp; Road</i>		
	<i>Frontier Park</i>		
	<i>Nursing Home Drainage</i>		<b>EMPLOYEE</b>
	<i>Old Rt. 50 Business District</i>		<b>KEVIN EVERSGERD</b>
	<i>Tri-Township Water District</i>		Mike Kampwerth
	<i>TIF I District</i>		Gary Litteken
	<i>Electric Aggregation</i>		
	<i>Comprehensive Plan</i>		
	<i>Property Maintenance</i>		<b>TIF &amp; ECONOMIC DEV</b>
			<b>KURT SCHMITZ</b>
<b>9</b>	<b>Zoning Administrator's Report</b>	David Trame	Randy Peek
	<i>Troy &amp; Jan Kapp Storage Shed</i>		Larry Harper
	<i>Solar Ordinance</i>		
	<i>Private Drives</i>	Randy Peek	
<b>10</b>	<b>Public Works Director's Report</b>	Gary Rakers	
	<i>2nd Street Generator</i>		
<b>11</b>	<b>Executive Session (if necessary)</b>	Dale Haukap	
<b>12</b>	<b>Old Business</b>	Dale Haukap	
	<i>Ordinance Book Update</i>	Jennifer Jansen	
	<i>ORV Stickers</i>	Jennifer Jansen	
	<i>Caution Lights</i>	Dave Trame	
<b>13</b>	<b>New Business</b>	Dale Haukap	
	<i>Village Hall Generator</i>	Mike Kampwerth	
	<i>Ameren Energy Savings</i>	Jennifer Jansen	
	<i>Garbage Contract Info</i>	Jennifer Jansen	

